

# TECMO ROSE BOWL II

NES-7L-USA

An action shot from a football game. A player in a green and orange uniform (Miami Hurricanes) is running with the ball while being tackled by a player in a white and red uniform (Georgia Tech). The player in green is wearing a white helmet with orange and green accents, and the player in white is wearing a white helmet with red and black accents. The player in green has a white 'M' on his jersey, and the player in white has a large red 'G' on his jersey. The word 'INSTRUCTIONS' is written in blue, pixelated, slanted letters across the middle of the image.

INSTRUCTIONS

The NCAA logo, which is a blue circle with the word 'NCAA' in white, slanted letters.

NCAA

# TECMO

The NCAA logo, which is a blue circle with the word 'NCAA' in white, slanted letters.

NCAA

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# 1. Disclaimers

This ROM is not for resale and is considered Freeware. TECMO ROSE BOWL 2 should only be used by those individuals who owned the original title TECMO SUPER BOWL. This title was made in mind for those who have nothing better to do than play Tecmo Super Bowl all day and reminisce about seasons and teams past and history that just wasn't meant to be. Only then could my Oilers achieve Super Bowl success without the meddling of their pesky owner or being cursed by some Tecmo style miracle comeback! Anyway, this game was made for anyone who wondered what if about the 02 college season.

With that in mind, this game is not meant to be an insult to the original manufacturers of this game, (ie. TECMO) the licensor of the original title (ie. NINTENDO), the NCAA, colleges, teams, players, and your mothers. The usage of any of the (parties listed above) logos is unintentional and if done so is reproduced, crudely at that. Furthermore the makers of this title, myself included, did this for free, and we have no money that you can sue us for. This title exists only to continue on the legacy of the greatest football title ever made for the original NES further pushing the game into cult status, and inundating millions of new gameplayers with TECMO and preparing them for the return of a new TECMO BOWL on the new generation systems, whenever that is.

Finally, for those playing the game don't get upset if we didn't simulate the teams or players the way you wanted us to. We're not mind readers. So when you play the game and there's your favorite team in the wrong division, with the wrong road team color, with your favorite player in the wrong position, and lacking any skills whatsoever don't get mad. Sit down for hours and hours on end like us and build your own damn ROM. Don't get me wrong, we care what you think but not in that negative flamemall sorta way and doing that is so outta style, even on MSG boards. So why are you reading this crap. This is just for our peace of mind anyway.

## 2. Operation of the Control



### Directional Pad

- \*Used in game play to assist in shaking tacklers/ moving.
- \*Used in menu to position over item.

### Select/Start

- \*Select is not used in this game.
- \*Start is used to start game on intro screen.
- \*Start is used in game while on the player menu to view players conditions.

### A Button

- \*In menus used to select menu item or to display hidden menu item offscreen.
- \*Action items such as snapping the ball, kicking, selecting a receiver, knocking someone down, selecting player.

### B Button

- \*In menu used to deselect or back out of selections.
- \*In game used to dive, throw pass, select player and skip screens.

### 3. The road to the Rose Bowl

The road to the Rose Bowl is not meant to be easy. Without the proper game plan and the right techniques, your friends will laugh at you and make you look stupid. The computer will make 'miracle plays' in order to defeat you and you will curse the gods believing they have forsaken you. Your girlfriend will leave you and curse the music of Tecmo, but she is an unimportant blasphemer, and does not understand the relationship you and your precious have. Fear not Tecmoer, as practice does make perfect in this game. Familiarization with plays and using skills that you've acquired could make the difference between total victory or absolute defeat.

#### Techniques and Tips

##### General

##### **Your friends are not as stupid as the computer:**

Don't be a noob. Your friends and foes alike use a strategy just like you. Develop a game plan to get them out of theirs. For example if they score a lot of points, run the ball, or burn the clock and keep it away from them as long as possible.

##### **Learn your players:**

On your team it is important to establish early on who your best players are and your weak areas. Some QBs are very poor, so it is important to protect them and run the ball.

## Passing

### **Fool your friends into covering the wrong man.**

First select an open receiver. When you are ready to throw it to him, hit both pass AND select receiver. The marker over the receiver will be changed to the next player but the ball will go to the target that no longer has the pointer on them.

### **Lob or shoot?**

When you do pass, your QB can throw a quick strike or you can lob it depending on how you hit the pass button. Lobs are best when the DB is trailing your receiver and lacks the speed to catch up. They are also best used when you throw a 'hail mary'. Provided the opportunity is there, the receiver will jump up and grab it. More often than not, the receiver will win a jump ball. A quick strike is best used when being pressured for a sack, or when you want to throw it quickly before the DB can get into coverage.

### **Avoid taking a sack when you can**

Learn plays where you can dump the ball off to a target when under pressure. Crossing patterns over the middle are perfect for this especially with TEs. Use this and you can prevent yourself from taking a step backwards on offense and in the process help yourself win the field position battle.

## Rushing & Receiving

### **Use your backs wisely!**

Some RBs are only good for going straight ahead into a pile. Some are good for slashing left to right, dodging tacklers. Some are just good at receiving. Learn the strengths of the players!

### **Substitute**

Substitute your players liberally. There is no play clock so take your time. You can also prevent unwanted fumbles from happening by substitution. You can also prolong your players current condition or give them a much needed rest, in order to prevent injury.

### **Switchout!**

When you have players that absolutely suck at one position, don't be afraid to make a switch if you're overloaded at another. Putting RBs in as receivers because they're better receivers than your WRs will not hurt them! The same goes vice versa, for slow, ineffective RBs!

## Defense

### **Your friends and the computer THINK you're stupid!**

Learn to read plays. Understand your friends habits when they pick plays and exploit them as weaknesses.

### **More formations; Less confusion!**

If someone has more formations, it's easier to determine where you should 'line up' or know the player you need to select in order to make the play.

### **Watch the receivers!**

If the team you're playing against has play action passes, don't get fooled! If the receivers come after you then its a run. If they try to outrun you its a pass.

### **Make fumbles!**

Some plays are just too easy to force fumbles on. Delayed pitchouts, reverses, shotgun draws and flea flickers are notoriously bad for this reason. Don't go after the ball carrier if you read the play, go after the intended target of the ball.

Regardless of the situation, unless its a fake, the player will carry through with the designed play, even if you pancaked the other player 5 seconds ago! The ball will be pitched and immediately fumbled!



## Special Teams

### **Who has the sorry kicker now? Most of you do!**

In Tecmo Rose Bowl 2, we wanted to be accurate with the player sims. Kickers and punters are slow. They are usually the last line of defense on these units. Your kickers and punters have also had their leg strength decreased, so that their powerful legs are kept in check. Be aware of this!

### **Are you the kick return master?**

Most teams do not have their best player back for the kick return, as there is always that chance for injury, but, some players are made for kick and punt returning.

Look to use players at that position who have a high rushing power. This is an indication of the players ability to get to their max speed and their ability to get back to that speed after they make a cut to the left or right.



## 4. TEAM INTRODUCTION

### BIG XII



#### COLORADO BUFFALOES

COLORADO

The Buffaloes need the RB tandem of **Brown** and **Purify** to set up their passing game for QB **Hodge**. When he can get the ball off, receiver **McCoy** is his primary deep threat target. On defense, the team is trying to gell around DE **Harris**, who is quick to stuff opposing RBs for a loss.



#### KANSAS STATE WILDCATS

KANSAS STATE

Kansas State is lead by its manhandling defense. Teams will have a hard time running against its premier crew of linebackers: **Buhl**, **Pierce** and **Hickman**. Their secondary boasts blue chip prospect **Newman** who is a threat to return it for a touchdown everytime he touches the ball. On offense, the team relies heavily on the run with RB **Sproles** and QB **Manning's** fancy footwork.



#### OKLAHOMA SOONERS

SOONERS

Oklahoma is more ready than ever to return to the Rose Bowl with an offense led by QB **Hybl** and a strong stable of running backs led by **Griffin** and **Jones**. The Sooners defense is well rounded with speedy **Woolfolk** leading the way at CB and hard hitting S **Everage** making any receiver pay who wants to go over the middle.



## TEXAS LONGHORNS



The Texas Longhorns need to take that next step, but first they must get past arch rival Oklahoma, who has beaten them soundly in their previous meetings. The Longhorns are lead by their star receiver **Williams** who helps out much maligned QB **Simms**. RB **Benson** is a well rounded performer. On defense, DE **Redding** and ball hawkers **Vasher** and **Pearson** wreck havoc on opposing offensive gameplans.



## TEXAS TECH RED RAIDERS



QB **Kingsbury** spreads the field with his cannon arm and leads this high power offense. Slot WR **Peters** is his favorite target and helps roll up the yardage. RB **Welker** is a dangerous return man and key special teams performer. DE **Hunt** and LB **Flugence** slow the bleeding on a defense that surrenders almost as much yardage as their own offense gains.

## PAC 10



### MARSHALL THUNDERING HERD



The lone entry from the ACC, the Thundering Herd have a devastating offense led by blue chip QB **Leftwich**. His receiving corps is one of the tops in the game with **Davis**, **Marriot** and **Wallace**. At best the defense is enigmatic, and middle LB **Smith** and S **Crocker** dish out the punishment as best as they can.

### O OREGON DUCKS



Don't let this team's innocent name fool you. The Ducks are a dual threat both from the air, from QB **Fife**, and on the ground, from RB **Smith**. RB **Keenan** is electric when he touches the ball on special teams. On defense, the team is slow, but quick to react, and forces its share of turnovers under the leadership of **Moore** and **Lewis**.



### UCLA BRUINS



With a QB controversy between **Paus** and **Olsen**, the team is relying more and more on its ground game featuring RB **Ebell**. WRs **Bragg** and **Perry** are decent receivers with deceptive speed who rack up lots of all purpose yardage. **Ball** leads the Bruins on defense and can take down enemy QBs and RBs with ease.



## USC TROJANS



With Heisman Trophy hopeful QB **Palmer** at the helm, and receivers **Williams** and **Colbert** at his side, the Trojans offense overshadows its underrated defense. LB **Grootegoed** is a heavy hitter who can play both run and pass. The defensive line is dominant. Bookend DEs **Patterson** and **Nazel** are quick to react to any play and shut opponents down.



## WASHINGTON STATE COUGARS



The Cougars are led by blue chip prospect DT **Long**, who must be double teamed to stop. Opposing QBs avoid CB **Trufant**, but underestimate the skills of CB **David** on the other side, who led the team in picks last season. On offense, **Wassu** looks to QB **Gesser** to throw it deep to WR **Riley** to stretch opposing defenses to set up the run.

## ACC



### FLORIDA STATE SEMINOLES



Florida State is struggling to return to its former glory after years of dominance during the 90's. The team's double headed QB combo of **Rix** and **McPherson** does not cause the offense to skip a beat, with WRs **Boldin** and **Garner** being the primary benefactors. Defensively LB **Boulware** zeros in on opponent ball carriers while **Jackson** cleans up the QBs.



### MARYLAND TERRAPINS



LB **Henderson** is a heavy hitter that leaves opponents running scared. **Starks** has an eye for the ball and is always involved on the tackle. DB **Foxworth** always goes all out and creates turnovers. Offensively RB **Downs** can do it all running or catching the ball and scoring often. K **Novak** can hit the FG from long range.



## NC STATE WOLFPACK



The Wolfpack has a triple threat on offense from QB **Rivers**, WR **Cotchery** and RB **McLendon**. On defense, sack artists **Burnette** and **Smith** lead the way. CB **Holt** is fast and a good tackler. **Maddox** and **Thomas** are a destructive force and help round out an aggressive, gambling defense.



## VIRGINIA CAVALIERS



QB **Schaub** commands the offense while all purpose RB **Lundy** racks up the yardage. WR **McMullen** can be counted on to make the catch in traffic and TE **Miller** is dangerous near the end zone. LBs **Crowell** and **Robertson** lead the team in tackles while **Blackstock** makes opposing QBs hear footsteps in their sleep.

## SEC



### ALABAMA CRIMSON TIDE



The Tide returns to national prominence after experiencing the humiliating experience of being a cellar dweller. Led by the one-two punch of RB **Williams** and RB **Beard**, Alabama outmuscles teams with the power of its lines. On the DL enemies must contend with DEs **King** and **Moorehead**.



### AUBURN TIGERS



Auburn has a formidable pass defense that allows very few TD throws. **Rogers** and **Robinson** lead the team in picks, while **Brown** and **Thomas** are quick to shut down plays. On offense the team has a heavy stable of RBs. **Brown** churns out the yardage. **Williams** replaces him for a good change of pace and **Smith** is a scat back who can handle a variety of duties. Fear the jungle.



### FLORIDA GATORS



The Gators are in a new era as longtime coach Steve Spurrier has left for the NFL. QB **Grossman** has a variety of options to exploit including shifty RB **Graham** and key possession WR **Jacobs**. The defense still has a bite. **Hardmon**, **Nattiel** and **Scott** are found around nearly every play, but overall the team needs to find new ways to put pressure on the QB.





## GEORGIA BULLDOGS



**Pollack** is a junkyard dog on defense stalking opposing QBs and RBs alike. **Gilbert** and **Bailey** send shivers down opponents spines with their ferocious play. On offense RB **Smith** runs hard and loses few yards. QB **Greene** is coming off a fabulous season with the assistance of his WR **Edwards**. The dogs are loose again.



## LSU TIGERS



Starting RB **Davis** does it all: rushing, receiving, kick and punt returning. WR **Clayton** can be counted on to go over the middle while WR **Henderson** is the speed burner averaging almost 20 yards a catch. CB **Webster** and **Hoofkin** have a nose for the ball and create turnovers. Both P **Jones** and K **Corbello** have strong legs.

## BIG 10



### IOWA HAWKEYES



The Hawkeyes were once the doormats of the Big 10, but now seek revenge against their former foes. The unheard offensive line deserves much of the credit for giving QB **Banks** the time to hit his receivers WR **Brown** and TE **Clark**, and allowing RBs **Russell** and **Lewis** to pick their holes. The defense breaks QBs and **Roth**, **Cole**, and **Hodges** are feared sack artists.



### MICHIGAN WOLVERINES



Michigan relies on its offense to carry the load overwhelming opponents with RB **Perry** leading the way. QB **Navarre** can air it out deep to a variety of targets in WRs **Edwards** and **Bellamy**. TE **Jopru** is a large target with soft hands over the middle. On defense, OLB **Hobson** leads the team in tackles and CB **Jackson** breaks up the pass.



## OHIO STATE BUCKEYES



Fiery freshman RB **Clarett** is hard to stop once he gets going. WR **Jenkins** is a fearsome target who can go deep anytime he touches the ball. K **Nugent** is highly dependable and accurate. On the other side of the ball, the Buckeyes are loaded with heavy hitters who jar the ball loose at a moments notice.

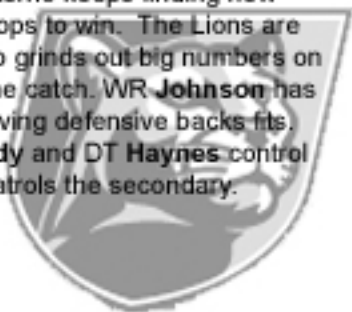


## PENN STATE NITTANY LIONS



*Penn State*

Longtime coach Joe Paterno keeps finding new ways to motivate his troops to win. The Lions are led by RB **Johnson** who grinds out big numbers on on the ground or after the catch. WR **Johnson** has good size and speed, giving defensive backs fits. Defensively, DE **Kennedy** and DT **Haynes** control the line while S **Scott** patrols the secondary.



## BIG EAST

### U MIAMI HURRICANES



Like their moniker, the Hurricanes seem unbeatable. They are well defined at almost every position and smash teams with the combination of QB **Dorsey**, RB **McGahee**, WR **Johnson** and TE **Winslow**. Miami stops their opponents with a stacked defensive line with DT **Joseph** and DE **McDougie**. LB **Green** is frequently seen in the backfield.

### ND NOTRE DAME FIGHTING IRISH



With a new coach and a new philosophy the Irish have returned to the top 25 fightin' mad. RB **Grant** or RB **Powers** can run behind the powerful C **Faine** and FB **Lopienski** to daylight. On D, ILB **Watson** plays all areas of the field well. DE **Tuck** and DE **Roberts** are clever, quick, bookends. CB **Walton** racks up the sticks and the picks.

### Pitt PITT PANTHERS



The Panthers haven't been this good in a while, and still must earn the respect of their peers. Pitt goes into many of their contests as underdogs. QB **Miree** can run, or pass the ball to WR **Fitzgerald** who has a knack for finding the endzone. CB **Cox** leads the secondary while LB **Hayes** nails down the front.



## VIRGINIA TECH HOKIES



Tech plows over opponents with prospect RB **Suggs** and RB **Jones** in the backfield. QB **Randall** is prone to scramble if he can't get to WR **Wilford**. The team defensively uses complex cover schemes to make the play on the ball. CBs **Wilds** and **Hall** are blanket cover men. Ss **Pile** and **Fuller** support the run defense well and can make a play or two when needed.



## WEST VIRGINIA MOUNTAINEERS



Few teams run the ball like the Mountaineers do. RBs **Wilson** and **Coburn** keep the yard markers moving. QB **Marshall** is more dangerous as a ball carrier than a passer. **Collins** is a fearsome tackler who inspires friend and foe alike. **Addae** is a play maker who can burn opposing QBs.

## 5. THE TECMO ROSE BOWL TROPHY

Once the regular season has been completed, you will then be thrust into the post season tussle. With your goal in mind, a college football playoff system has been established in order to help you achieve your plans. If you lose, you're out! Every victory counts on the road to the Rose Bowl trophy!



FROM THE MAKER OF THE ORIGINAL ROSE BOWL COMES

NEW TEAMS.  
NEW PLAYERS.  
NEW PLAYS.

# TEGMO ROSE BOWL II

BIGGER.  
BADDER.  
BETTER.  
COMING SOON...

